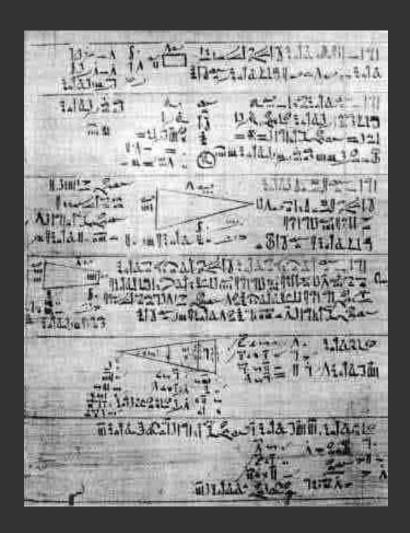
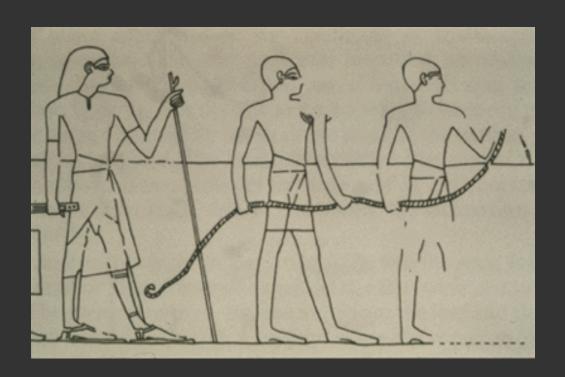
# Mathematics Learning: The Geometer's Sketchpad ®

### **Early Geometry**



The Rhind Papyrus, http://library.thinkquest.org/ 25672/areasand.htm

# Rope-Stretchers

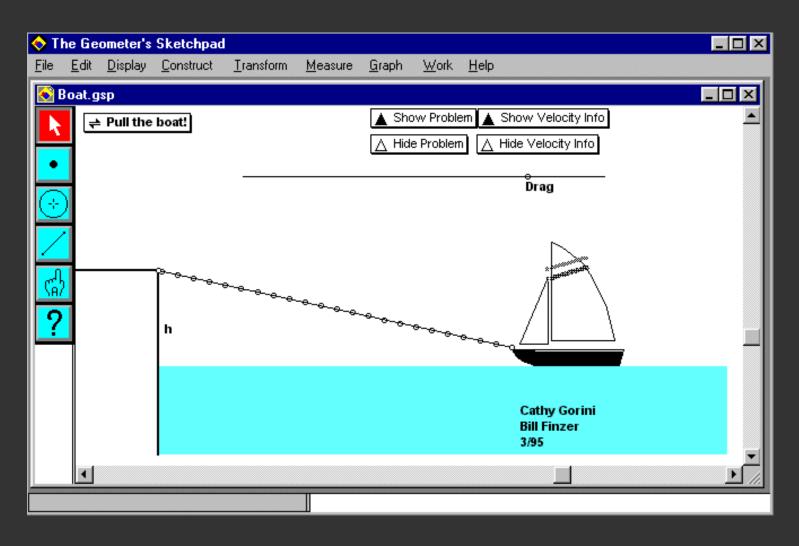


Tompkins, Peter. Secrets of the Great Pyramid. p. 22

# **Compass and Straightedge**



#### Modern "Constructions"



The Geometer's Sketchpad, Key Curriculum Press

#### **Motivations**

"Basic motor skills were keeping students from being able to draw. I thought we needed to have something that allowed people to make the basic constructions. So to me, [Sketchpad] was a drawing tool. You'd make a geometric drawing that was precise and accurate, and scroll over the page to see what was going on."

**Eugene Klotz** 

### "Dragging"

"I remember how shocked I was when I first saw it. [Jackiw] had played with a Macintosh long enough to know that you should be able to drag the vertex or a side of a triangle and protrude the figure. I was flabbergasted. I mean, he made the connection, and I didn't."

**Eugene Klotz** 

### "Dragging"

"We had just that Fall got into our dragging bit, and were very proud of what we had. We thought, God, people are going to really love this. But [Cabri] had scooped us, and we had scooped them. It was one of these, you know, just amazing things where... maybe you can sort out the exact moment, maybe there was a passing meteor, or something."

**Eugene Klotz** 

# Sketchpad



Ivan Sutherland, Sketchpad Project, MIT, 1963